



SEPTEMBER 2010 OAKBROOK POOL SCHEDULE

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Masters (6) 5:00-6:30AM	Open Swim (6) 5:00-6:30AM	Masters (6) 5:00-6:30AM	Open Swim (6) 5:00-6:30AM	Masters (6) 5:00-6:30AM		
	Deep Water Aerobics Petra 9:30-10:30AM		Deep Water Aerobics Petra 9:30-10:30AM		Masters (6) 7:00-8:30AM	
Home school swim lessons 11:00 – 12:00PM	Lap Swim (6) 9:00-12:30PM		Lap Swim (6) 9:00-12:30PM			
Lap Swim (6) 12:00-2:00PM	Lap Swim (6) 12:00-2:00PM	Lap Swim (6) 12:00-2:00PM	Lap Swim (6) 12:00-2:00PM	Lap Swim (6) 12:00-2:00PM	Open Swim (3) Lap Swim (2) Swim Lessons (1) 8:30AM-12:00PM	
Lap Swim (3) Open Swim (3) 2:00-4:30pm	Lap Swim (3) Open Swim (3) 2:00-5:00PM	Lap Swim (3) Open Swim (3) 2:00-4:30pm	Lap Swim (3) Open Swim (3) 2:00-5:00PM	Lap Swim (3) Open Swim (3) 2:00-4:30pm	Lap Swim (2) Open Swim (2) Swim Lessons (2) 12:00-3:00PM	
Lap Swim (2) Open Swim (2) Los Leones (2) 4:30-5:00PM		Lap Swim (2) Open Swim (2) Los Leones (2) 4:30-5:00PM		Lap Swim (2) Open Swim (2) Los Leones (2) 4:30-5:00PM	Open Swim (3) Lap Swim (3) 3:00-7:00PM	Open Swim (4) Lap Swim (2) 12:00-4:00PM
Lap Swim (1) Los Leones (2) Y Swim Team (3) 5:00-5:30PM	Lap Swim (1) Los Leones (2) Y Swim Team (3) 5:00-5:30PM	Lap Swim (1) Los Leones (2) Y Swim Team (3) 5:00-5:30PM	Lap Swim (1) Los Leones (2) Y Swim Team (3) 5:00-5:30PM	Lap Swim (1) Los Leones (2) Y Swim Team (3) 5:00-5:30PM		
Lap Swim (3) Y Swim Team (3) 5:30-6:30PM	Lap Swim (3) Y Swim Team (3) 5:30-6:30PM	Lap Swim (3) Y Swim Team (3) 5:30-6:30PM	Lap Swim (3) Y Swim Team (3) 5:30-6:30PM	Lap Swim (3) Y Swim Team (3) 5:30-6:30PM		
Pinewood Swim Team(5) Swim Lessons(1) 6:30-8:30PM	Pinewood Swim Team (5) Swim Lessons(1) 6:30-8:30PM	Pinewood Swim Team (5) Swim Lessons(1) 6:30-8:30PM	Pinewood Swim Team (5) Swim Lessons(1) 6:30-8:30PM	Pinewood Swim Team (5) Swim Lessons(1) 6:30-8:30PM		

Programs -- only program participants may utilize the water during this time.

Number in parentheses (i.e. Lap Swim (3)) provides the number of lanes open for each given activity.